



Computing

Computing planning is based around the Primary Computing Framework in order to deliver all aspects of the Primary Computing Curriculum 2014. This framework includes 3 units to deliver E-safety, Creativity and Computer Science.

Alongside this, the Google Be Internet Legends scheme of work is also used to deliver the E-safety elements of the curriculum. Creativity units allow pupils to be creative with a range of programmes and software whilst Computer Science units give pupils the chance to experience coding and programming.