



# Curriculum Overview

## Year 1

## Summer Term





# RE



## **Pentecost**

Children will understand that the Holy Spirit is God and that Jesus promised to send the Holy Spirit when he went back to heaven. They will know the story of Pentecost and be able to describe how the disciples changed after receiving the Holy Spirit. They will also be able to identify and explain some of the symbols associated with the Holy Spirit and used in celebrations of Pentecost.

## **Sharing Jesus' Life**

Children will know the stories of the call of the disciples and some information about them. They will know and be able to recall some stories about Jesus and his disciples, which show that the disciples shared in the life and work of Jesus. They will be able to identify some characteristics of a disciple and describe some ways in which Jesus changes or affects people's lives.

## **Following Jesus Today**

Children will understand that they belong to the Church through Baptism and that this means being part of God's family and a follower of Jesus. They will be able to describe signs of their belonging to the Church and ways in which they, and other members of the Church, follow Jesus and celebrate his life.

# Music



## **Summer 1 - Will learn to sing and play instruments to Round and Round**

Listening to:

*Livin' La Vida Loca*

*Imperial War March*

*It Had Better Be Tonight*

*Why Don't You*

*Oye Como Va*

## **Summer 2 - Prepare for combining instruments and singing**

*A Song Before Sunrise* by Frederick Delius - 20th Century

*The Firebird* by Igor Stravinsky - 20th Century

*The Bird* by Sergei Prokofiev - 20th Century

*Bolero* by Maurice Ravel - both Centur

*The Lamb* by John Tavener - contemporary

*Grand March from Aida* by Guiseppe Verdi - Classical

# Art



The theme for Art & Design this term will be printing. Children will learn the different ways in which to print and create images by repeating a pattern or patterns. This should lead to children creating their own borders, t-shirts and tiles by using the techniques they have learned.

# Global Learning

## Toys

Recognise the difference between toys of the past and toys of today. Sequence toys from today and those from previous generations in a timeline.

Compare toys from around the world.



## Flight

Research and present information based on the first ever flight. Learn about significant figures in the history of flight such as Sir Frank Whittle and The Wright Brothers.

Learn about the migration of birds and map out migration patterns. Locate popular flight destinations a map.

# Design & Technology



During this term the children are going to designing and making their own fruit salad. The children will plan the process and complete an evaluation at the end of the unit. The children will also be looking at levers and will use them to make moving parts on puppets.

# Maths



## **Number: Number and place value**

- count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number
- count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens
- given a number, identify one more and one less
- identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least
- read and write numbers from 1 to 20 in numerals and words.

## **Number: Addition and subtraction**

- read, write and interpret mathematical statements involving addition (+), subtraction (−) and equals (=) signs
- represent and use number bonds and related subtraction facts within 20
- add and subtract one-digit and two-digit numbers to 20, including zero
- solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as  $7 = ? - 9$ .

## **Number: Multiplication and division**

- solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher

## **Number: Fractions**

- recognise, find and name a half as one of two equal parts of an object, shape or quantity
- recognise, find and name a quarter as one of four equal parts of an object, shape or quantity

## **Geometry: Properties of shape**

- recognise and name common 2-D shapes [for example, rectangles (including squares), circles and triangles]
- recognise and name common 3-D shapes [for example, cuboids (including cubes), pyramids and spheres]

## **Number : number and place value**

- count to and across 100, forwards and backwards

# Maths *(continued)*



## **Measurement**

- compare, describe and solve practical problems for time [for example, quicker, slower, earlier, later]
- measure and begin to record the following: time (hours, minutes, seconds)
- compare, describe and solve practical problems for lengths and heights [for example, long/short, longer/shorter, tall/short, double/half]
- measure and begin to record the following: lengths and heights

## **Number: Number and place value**

- count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number
- count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens

## **Number: Addition and subtraction**

- read, write and interpret mathematical statements involving addition (+), subtraction (–) and equals (=) signs
- represent and use number bonds and related subtraction facts within 20
- add and subtract one-digit and two-digit numbers to 20, including zero
- solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as  $7 = \square - 9$ .

## **Number: Multiplication and division**

- solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.

## **Number: Fractions**

- recognise, find and name a half as one of two equal parts of an object, shape or quantity
- recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.

## **Measurement**

- recognise and know the value of different denominations of coins and notes
- measure and begin to record the following: mass/weight
- compare, describe and solve practical problems for mass/weight [for example, heavy/light, heavier than, lighter than]

## **Measurement**

- compare, describe and solve practical problems for capacity and volume [for example, full/empty, more than, less than, half, half full, quarter]
- measure and begin to record the following: capacity and volume

# English



*The children will continue to take part in their daily RWI session.*

*During these sessions the children will build upon their knowledge of learnt letters sounds and apply these in their retelling of stories, writing of information text and instructions. The children also receive a daily session looking at aspects of grammar and punctuation.*

# Computing



## *Learning to be Creators*

*Pupils will be able to use a computer to create and develop digital art work*

*Pupils will be able to use a digital camera to record selected images*

*Pupils will be able to use images they have taken within in other software packages*

*Pupils will be able to use a digital video camera to record a class activity*

*Pupils will be able to use ICT to represent information graphically and begin to interpret that data accurately*

# Science



*In science the children are going to be working*

*scientifically to plan and carry out a variety of different experiments. The experiments will include testing different materials and making the best shelters to keep a cuddly toy safe and dry.*

